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Ecole 42 USA  
6600 Dumbarton Circle  
Fremont, CA 94555

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## **Chef, Chemistry Major Build Successful Virtual Reality Game in 4 Months at Innovative Coding School**

**June 14, 2018; Fremont, CA** - After 12 months of study, with no background in VR, a team of students at 42 released a successful VR game on the Oculus store and achieved over a 1,000 downloads in the first 2 weeks. Conversion: Artificial Dawn is a rails-based movement arcade-style shooter game created by Danny Saetern and Sean Darsie, co-founders of Bad Honey Bun Games.

Motivated by their passion for VR gaming, Danny skipped culinary school with its associated loans and Sean left a traditional 4-year college chemistry program and instead applied to 42 to learn how to make video games.

After only 1 year learning how to code they joined 42's project incubator for a chance to pursue their passion for VR and create a VR game in under 4 months. Students at 42 own the IP (intellectual property) of their projects, don't pay for a workspace, don't pay tuition and benefit from the startup/entrepreneurship culture which enhances collaboration.

42 Silicon Valley creates real pathways to become VR developers in less than 20 months. 100% committed to making developer education accessible, 42 is completely tuition free which makes it affordable for students while also creating a quality talent pipeline for employers that is entirely skills-based.

This is the first ever VR game to be created at 42 and so far has been played and loved by visitors to the school including Michelin executives, Ford Innovation Lab team members, the CEO and a program manager from Occipital, visitors from ESCP Europe, and Doug Kryzan founder and CEO of Rocket Worldwide.

Bad Honey Games co-founder Danny explains how having a diverse learning community, with corporate innovative tours from all over the world, makes all the difference, "What's nice about 42 is that everyone is from different walks of life so you can get 200 different opinions about your product, about your trailer, about your game."

Kwame Yamgnane, 42's Co-Founder and Managing Director shared how we differ from a traditional academic path, "Students come to 42 with an idea and they are able to take it to the next level. At a traditional school, you may not be able to pursue a project like this because of a lack of time and money."

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[www.42.us.org](http://www.42.us.org)  
@42born2codeUS

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You can download *Conversion: Artificial Dawn* for free in the Oculus store. Anyone interested in attending 42 can learn more by downloading our Student Brochure. For media and press inquiries, please contact us through [press@42.us.org](mailto:press@42.us.org).

### **About 42 Silicon Valley**

42 Silicon Valley is an innovative coding college producing the next generation of software engineers and programmers. With no teachers, courses, professors, lectures, or classes, 42 is disrupting the higher education model using project-based and peer-to-peer learning with gamification to develop students with real-world skills ready for the workplace. Funded by French billionaire Xavier Niel, 42 is committed to open opportunities for students, excellence in learning, innovation, and a strong student community. Learn more at [www.42.us.org](http://www.42.us.org).

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